



Hometown Helpers

Theme Extension Activities

Community Outing: Fire Station

Visit the local fire station to learn about fire safety and the role of firefighters in the community.



Fine Motor: Play-Doh Hairstylist

Have students use fine motor skills and tools to create hair styles for different faces.

- Prepare the materials:
 - Print off photos of students and staff, and cut out only the faces.
 - Laminate the photos to extend use for several days.
 - Gather Play-Doh and tools such as scissors and rollers.
- Have students style hair for the photos using Play-Doh:
 - Allow students to choose a picture that they want to style hair for.
 - Provide students with the Play-Doh and tools for creating hair for the photos.
 - Demonstrate how to add the Play-Doh hair to the photo to create a wild style!
- Target skills during play:
 - Fine motor: Model stretching, squeezing, pinching, and rolling the Play-Doh. Say, "Do this," and encourage imitation of the actions.
 - Language: Model requesting, commenting, describing actions, and turn-taking language.

Special Guest: Postal Worker

Invite a postal worker to visit the classroom to discuss the process of receiving and delivering mail. Request an activity for students to practice sending a letter.





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Movement: Postal Worker Relay Race

Create a fun relay race to simulate delivering mail in the community!

- Gather the following materials:
 - Large box
 - Envelopes
 - Timer
- Prepare the activity materials:
 - a. Write action cues or print and glue images of gross motor movements (e.g., skip, hop, walk backward, crawl, lunge, walk, etc.) on the front of the envelopes.
 - b. Place the large box on one side of the room to simulate a mailbox.
 - c. Place the envelopes face down on a table/desk on the opposite side of the room.
- Have a relay race:
 - a. Divide the class into two teams, or have all students work together to beat a certain time.
 - b. Explain the objective of the relay race, and point out the envelopes and mailbox.
 - c. Start a timer for 2–5 minutes, and say, “Go!”
 - d. Have the first student in line choose an envelope and perform the action on the way to drop it in the mailbox.
 - e. Have that student return to the start line and tap the hand (or say the name) of the next person in line.
 - f. Continue until all students have had a turn.
 - g. Repeat as many times as time allows.
- Consider playing a variation of the relay race:
 - Have students complete 10 reps of an action (10 hops, 10 seconds of jogging in place, 10 squats, etc.) while remaining in place before moving to drop off the mail.

